

Reaching the coast



Concept

The goal was to express the most important moment of the immigrants. This moment is the arrival, when after a long and unpredictable journey the refugees can touch land, the land of their hope and freedom. This moment is the end of the danger, the misery and persecution and this moment is the beginning of a new life. At that moment the homeless find home again.

Visualization

To visualize this remarkable episode, floating objects have been used that can symbolize the refugees drifting unprotected on the sea. The view of the monument expresses that action. The imagination was to create a monument that can be an extraordinary landmark of Miami Beach. Entered the turned over boxes, visitors can feel lost like a refugee.

Arrangement

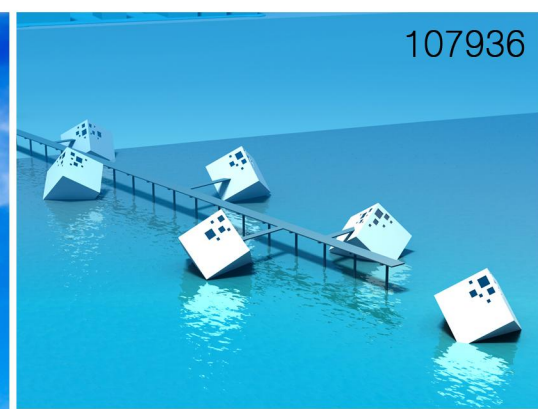
The arrangement of the building complex symbolizes the moment when the drifting refugees reach the coast, when after the feeling of defencelessness they can feel safe again, when they can stand up, look forward resolutely with hope in their souls. Due the tide the shoreline is always changing and due the waves the approach of the museum shows a dramatic scenery. Walking on the pier the view of the museum-monument is always changing.

Form and Material

A very clear and perfect shape has been chosen in accord with the noble function of the project. All items are a cube of 9*9*9 meters. The total 13 pieces of the monument-museum are made of concrete with triple pillar foundation. The concrete shells are broken through random with square slots, that provide natural light. The cubes are connected to eachother by a pier and wooden pathways. Walking among the floating cubes visitors can live through the memorabilia.

Functional execution

1. 2 levels for Info point, Foyer, Cafe (~ 150 m²)
2. 2 levels for Offices, Storages, Doc. conservation (~ 150 m²)
3. 1,5 levels for Auditorium (~ 110 m²)
4. 1,5 levels for MUR (~ 110 m²)
5. 2 levels for Library (~ 150 m²)
6. 2 levels for Permanent exhibition (~ 150 m²)
7. 1,5 levels for Temporary exhibitions (~ 110 m²)
- 8-12. 1 level for 2 Commemorative exhibitions/cube (~ 75 m²)
13. unreachable cube reminds visitors of casualties of the odyssey



Modelling of drift-concept

